THE CORPORATION OF TAY VALLEY TOWNSHIP

BY-LAW NO. 2023-061

REFRESHMENT VEHICLE LICENSING BY-LAW AMENDMENT

WHEREAS, Section 151 of the *Municipal Act*, 2001, S.O. 2001, Chapter 25, as amended, provides that a municipality may provide for a system of licenses with respect to a business;

AND WHEREAS, the Council of the Corporation of Tay Valey Township enacted and passed By-Law No. 2011-052, to license and regulate vehicles from which refreshments are sold;

AND WHEREAS, the Council of the Corporation of Tay Valley Township deems it expedient to amend Schedule "A" – Fees to By-Law No. 2011-052;

NOW THEREFORE BE IT RESOLVED THAT, the Council of the Corporation of Tay Valley Township enacts as follows:

1. GENERAL REGULATIONS

1.1 THAT, Schedule "A" - Fees of By-Law No. 2011-052, be replaced with a revised Schedule A, attached hereto as Schedule "A".

2. ULTRA VIRES

2.1 Should any sections of this by-law, including any section or part of any schedules attached hereto, be declared by a court of competent jurisdiction to be ultra vires, the remaining sections shall nevertheless remain valid and binding.

3. BY-LAWS AMENDED

- 3.1 By-Law No. 2011-052 is hereby amended.
- 3.2 All by-laws or parts thereof and resolutions passed prior to this by-law which are in contravention of any terms of this by-law are hereby rescinded.

4. EFFECTIVE DATE

- **4.1** This by-law shall come into force and effect on the 1st day of January, 2024.
- **4.2** ENACTED AND PASSED this 12th day of December, 2023.

THE CORPORATION OF TAY VALLEY TOWNSHIP BY-LAW NO. 2023-061

Rob Rainer, Reeve

Amanda Maho, Clerk

THE CORPORATION OF TAY VALLEY TOWNSHIP BY-LAW NO. 2023-061

SCHEDULE "A"

FEES

1.	Chip Wagon	\$600.00 per vehicle, per location
2.	Mobile Canteen	\$300.00 per vehicle
3.	Refreshment Cart	\$50.00 per cart
4.	Refreshment Vehicle Transfer (vehicle to vehicle or owner to owner)	\$50.00 per transfer
5.	Refreshment Vehicle Transfer (location to location)	\$300.00 per transfer
6.	Re-Inspection	\$50.00 per re-inspection
7.	Late Fee	\$50.00 per application